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# chapper 2 Number Lines and Time Lining Up Cubes 

You need<br>-20 connecting cubes

Work with a partner. Each makes a cube train.

## StIP 1 Drawing the Cube Trains

Your Train


Your Partner's Train

STIP 2 Comparing the Trains
Which train has more cubes? How do you know?

## STEP 3 Making a Bigger Train

How many cubes do you need to make a bigger train? Explain.
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## (1) School-Home Connection

## Dear Family,

Today we started Chapter 2 of Think Math! In this chapter, I will learn about number lines and see that jumping forward on a number line is adding, and jumping back is subtracting. I will also explore time and learn to tell time to the hour. There are NOTES on the Lesson Activity Book pages to explain what I amlearning every day.

Here are some activities for us to do together at home. These activities will help me learn to add, subtract, and tell time.

## Love,

## Family Fun

## What's My Number?

## Work with your child to identify a mystery number.

One player thinks of a number from 0 to 10.
The other player asks yes/ no questions to discover the mystery number. Here are some sample questions
"Is the number less than 5 ?"
"Is the number greater than 2?"
"Is the number 4?"
If there is a number that cannot be the mystery number, you may wish to draw a number line and cover the number with a dry bean or other small object
Try to find the mystery number with the fewest questions.


## Time Tic-Tac-Toe

Work with your child to investigate time to the hour.

Copy this gameboard or make up a similar one of your own.

The first

| $7: 00$ <br> Moming | $9: 00$ <br> Moming | $6: 00$ <br> Moming |
| :---: | :---: | :---: |
| 3:00 <br> Aftemoon | $1: 00$ <br> Aftemoon | $2: 00$ <br> Aftemoon |
| $5: 00$ <br> Evening | $6: 00$ <br> Evening | $7: 00$ <br> Evening | player

chooses a time on the board and thinks of an activity that is done at that time. If both players agree that the time for that activity is reasonable, that player places an " $X$ " on that ime.
The second player names an activity and if both players agree, places an " O " on that time.
The first player to mark three squares in a row, column, or diagonal, wins.
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## Chapter 2

## Lesson 1



## Continue each pattem.

1

2.


## 3. Continue the pattem.


4. Make your own.

Challenge
5. Continue the pattern.

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## Chapter 2

## Lesson 2

## Jumping on the Number Line

NCTM Standards 1, 2, 6, 8, 9, 10

## What is missing?

1. 


2.


## 3. Continue the pattem.



Continue each pattem. Describe the jump.
4.


J ump forward $\qquad$ spaces.
5.


Jump backward $\qquad$ space.

Challenge
6. Continue the pattem.

$\qquad$

## Chapter 2

## Lesson 5

## Recording Jumps as Addition and Subtraction <br> NCTM Standards 1, 2, 6, 7, 9, 10

Find the missing jumps and numbers.
1.

2.


3.


NOTE: Your child is learming to connect addition
and subtraction with jumps on a number line.
A jump forward is addition. A jump backward is subtraction.


Find the missing numbers.
4.


4


## Problem Solving

6. Draw the jump.

Find the missing number.


26
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## Chapter 2

## Lesson 4

## Relating Addition and Subtraction

NCTM Standards 1, 2, 6, 9, 10

## Draw the jump. Find the missing numbers.

I.

2.

3.

4.


NOTE: Your child is learning that addition and subtraction undo
each other. If you jump forward 3 spaces on the number line then jump backward 3 spaces, you will end up where you started.

## Draw the jump. Find the missing numbers.

5. 



6.

7.


Challenge
8.

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## Chapter 2 <br> Lesson 5 Comparing Numbers on the Number Line <br> NCTM Standards 1, 2, 6, 7, 8, 9, 10

Write the missing number or symbol.

2.

4.

7. What is missing?

14. Look at the number line.

How can you tell that 5 is greater than 3 ?

## Challenge

15. Write the numbers. Draw the Xs .

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## Chapter 2

## Lesene 6

## Comparing Numbers and Quantities <br> NCTM Standards 1, 2, 6, 7, 9, 10


5.

6. What is missing?


## Compare.

| 7. $8 \square 7$ | 8. $5 \square 9$ | 9. $6 \square 4$ |
| :--- | :--- | :--- |
| 10. $\square \square 10$ | 11. $10 \square$ | 12. $10 \square$ |

## Make your own.



## Problem Solving

15. Which creature has more legs?

Write a number sentence to compare the numbers.

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Chapter 2

## Lesson 7

# Investigating <br> Time and Events <br> NCTM Standards 4, 6, 7, 8, 9, 10 

1. Draw something you do before school.
$\square$
2. Draw something you do after school.
$\square$
3. Which takes more time? Explain.

Work with a partner．Do one activity． Your partner does the other．
Start at the same time．
Circle the activity that takes longer．

4．Write your name．



5．Clap 10 times．
J ump up and down 10 times．


6．Order the activities from least amount of time to most Write 1，2，or 3 to show the order．


Eat breakfast $\qquad$ Be in school $\qquad$
$\qquad$
Chapter 2

## Lesson :

## Telling Time to the Hour

NCTM Standards 1, 4, 6, 7, 9, 10
What time is it?


Draw the missing hour hand.


Challenge
Draw the missing hands.

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## Chapter 2

## .

## Ordinal Numbers and the Calendar

Complete the calendar for this month.

| Sunday | Monday | Tuesday | Wednesday | Thursday | Friday | Saturday |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- |
|  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |

1. Color the second Monday yellow.
2. Color the first Friday blue.
3. Color the tenth day of the month red.
4. What day is the fifth day of the month?
5. What is the ninth day of the month?

The boy below is getting ready for school. Put the things he does in order.
first second third fourth fifth sixth 1st 2nd 3rd 4th 5th 6th


## first


$\qquad$

## Chapter 2

# Lesson 10 Problem Solving Strategy Work Backward <br> \author{ NCTM Standards 1, 2, 4, 6, 7, 8, 9, 10 

}

1. Cary plays outside for 2 hours. He stops at 5 o'clock. What time did Cary start playing?

$\square$
2. Abby had 7 baseball cards. Now she has 9 cards. How many more cards did she get?
$\qquad$ more cards

## 3. Steve and his sister have 10 minutes until bedtime. <br> They play a game for 4 minutes. How much more time do they have to play?

$\qquad$ minutes

## Problem Solving Test Prep

1. Harry draws a figure with 4 sides and 4 comers.
What figure could he have drawn?
(A) triangle
(C) square
(B) heart
(D) circle
2. Ethan writes this pattem.

$$
A C E G I K
$$

What letter comes next?
(A) L
(C) N
(B) $M$
(D) 0

Show What You Know
3. Kaylie makes this pattem.


What figure comes next?

Explain how you know.
$\qquad$
$\qquad$
$\qquad$
$\qquad$
$\qquad$

## chapter 2 Review/Assessment <br> NCTM Standards 1, 2, 4, 6, 7, 8, 9, 10

1. What numbers are missing?

Lessons 1 and 2


Find the missing numbers and jumps. tessons and 4
2.

3.


Compare. Write $\square, \square$, or $\square \cdot \operatorname{lessons} 5$ and 6


What is missing?
Lesson 8
6.

7.


